Transfer Guide - Baccalaureate Degree Plan (BDP) Associate in Science (AS) to BS Hospitality and Tourism Management – Esports Management Concentration

This is a suggested guide. Following the guide does not guarantee admission to UNCG or guarantee an AS or BS degree will be conferred. Students should seek academic advising to determine the best course of study to meet educational goals and degree requirements. **Refer to UNCG's admissions website for more information** <u>on admission and transfer of credits</u>. Credit will only be awarded for transferable courses for which a grade of C or better is earned. Refer to the <u>NC Transfer Course List</u> for full listing of courses by designation – UGETC, CAA GEN ED, Pre-Major/Elective.

In completing the AS, in preparation of completing the BS Hospitality and Tourism Management, students should complete the listed courses.

UGETC - English Composition (6 SHC)	Credits	UNCG Equivalent Course
ENG 111 Writing & Inquiry	3	ENG 101
ENG 112 Writing/Research in the Disciplines	3	ENG 102
UGETC - Communications and		
Humanities/Fine Arts (6 SHC)	Credits	UNCG Equivalent Course
COM 120 or COM 231	3	CST 105
Choose 1 course from a different discipline from		
UGETC list	3	
UGETC - Social/Behavioral Science (6		
SHC)	Credits	UNCG Equivalent Course
ECO 251	3	ECO 201
Choose 1 courses from a different discipline from		
UGETC list	3	
UGETC - Mathematics (8 SHC)	Credits	UNCG Equivalent Course
MAT 171	4	MAT 115
Choose 1 mathematics course from UGETC list	4	
UGETC – Natural Science (8 SHC)	Credits	UNCG Equivalent Course
Choose 2 natural science courses from UGETC list	8	

Additional General Education Courses (11 SHC)	Credits	UNCG Equivalent Course
An additional 11 SHCs of courses should be selected from courses classified as general education within the CAA.		
ECO 252	3	ECO 202
CIS 110	3	ISM 110
Additional hours to meet 11 SHCs of general education	5	

Other Required Hours	Credits	UNCG Equivalent Course
ACA 122	1	ELE 000
Additional 14 SHC of courses classified as pre- major, elective or general education courses within the Comprehensive Articulation Agreement.		
ACC 120	3	ACC 201
ACC 121	3	ACC 202
BUS 228 OR MAT 152	3-4	ECO 250 OR STA 108
Additional Hours needed to total 14	4-5	

Total hours earned for the AS degree: 60-61



Schedule of Courses Upon Admission to UNC Greensboro Associate in Science (AS) to Bachelor of Science (BS) Hospitality and Tourism Management – Esports Management Concentration This schedule assumes full-time status at UNCG, with a minimum of 15 hours per semester.

Semester at UNCG	t UNCG Course	Credits
Fall	BUS 216	2
Fall	ISM 280	3
Fall	HTM 103	3
Fall	HTM 250 – fall only	3
Fall	MGT 312	3
	Total semester hours earned:	14
Spring	BUS 315	1
Spring	HTM 200	3
Spring	HTM Elective	3
Spring	FIN 315	3
Spring	MGT 301	3
Spring	MGT 330	3
	Total semester hours earned:	16

Fall	BUS 415	1
Fall	HTM 433	3
Fall	HTM Elective	3
Fall	MKT 309	3
Fall	MKT 320	3
Fall	Free Elective	2
	Total semester hours earned:	15
Spring	HTM 491 – spring only	3
Spring	MKT 421	3
Spring	ECO 300	3
Spring	SCM 302	3
Spring	PHI 261 or PHI 262	3
	Total semester hours earned:	15

The Bachelor of Science in Hospitality and Tourism Management – Esports Concentration requires a minimum of 120 semester hours (sh). UNCG requires a minimum 2.0 overall GPA for graduation.

Hospitality and Tourism Management – Esports Management concentration requires a total of 600 approved hours, paid or unpaid, in the tourism or hospitality industries.

For more information, visit the Department website: <u>https://bryan.uncg.edu/programs/undergraduate/major/bs-in-hospitality-and-tourism/</u>

This plan reflects the degree program's requirements published in the 2023-2024 university catalog. All guides are meant as an example of how a degree can be completed. Course availability, prior credit, course prerequisites, major requirements, and student needs must be considered in developing an individual academic pathway.